

# A branch and bound method for globally optimising valve locations in water distribution networks

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# Outline

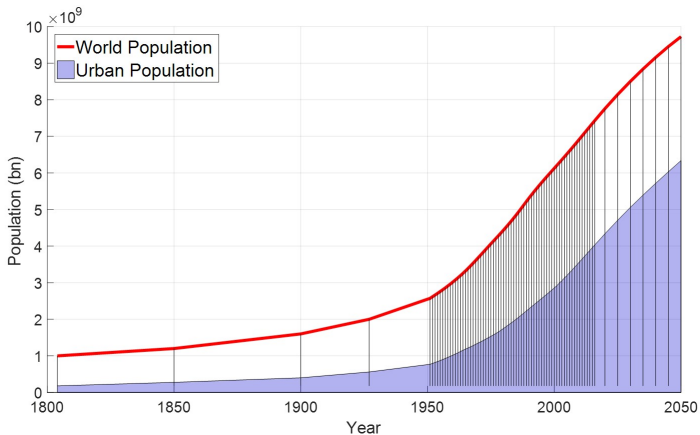
Introduction

Problem definition

Global optimization framework

Numerical experiments

## Challenges in water supply: growing water demand



## Challenges in water supply: climate change (drought and flooding)

Water supply outages and infrastructure deterioration



## Challenges in water supply: ageing infrastructure

UK urban water infrastructure > a century old (Ofwat)



## Pressure management in water networks

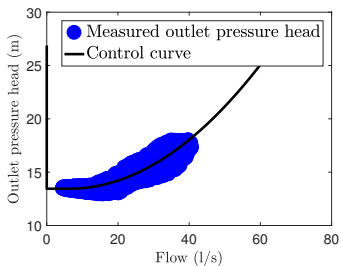
Hydraulic pressure in pipes is a critical control variable for WSNs:

- ▶ Leakage losses
- ▶ Pipe bursts frequency



## Pressure control valves

- ▶ Control pressure at their outlets
- ▶ Advanced forms of flow and pressure modulation



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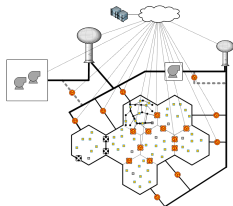
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## Optimal placement of control valves in WSNs

- ▶ Objective
  - ▶ Minimize Average Zone Pressure (AZP)
- ▶ Continuous variables
  - ▶ Node hydraulic heads
  - ▶ Pipe flow rates
- ▶ Discrete variables
  - ▶ Binary variables used to model the placement of valves
- ▶ Nonconvex constraints
  - ▶ Frictional energy losses within hydraulic conservation laws



⇒ Nonconvex Mixed Integer Nonlinear Programming (MINLP)

## Problem formulation

$$\begin{aligned}
 &\text{minimize} && c^T u \\
 &\text{subject to} && f_i(x_i) - y_i = 0, \quad \forall i = 1, \dots, m \\
 & && Ax + By + Cu + Dz \leq d \quad (\text{MINLP}(Q)) \\
 & && x \in Q \\
 & && z_j \in \{0, 1\}, \quad \forall j = 1, \dots, n
 \end{aligned}$$

- ▶  $f_i(\cdot)$  is a nonlinear function modelling frictional energy losses
- ▶  $Q$  is a rectangle representing variable upper and lower bounds.

## Previous approaches

### Heuristics:

- ▶ Genetic algorithms
- ▶ Simulated annealing
- ▶ Harmony search
- ▶ ...

### Mathematical optimisation:

- ▶ Branch and bound on binary variables
- ▶ Penalty method
- ▶ Linear approximation

No guarantee on the global optimality of solutions

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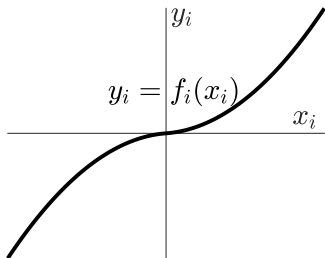
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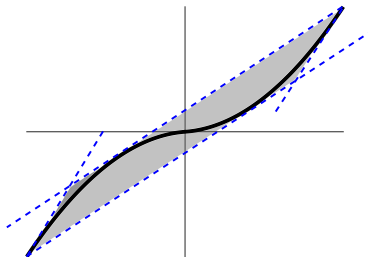
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## Polyhedral relaxation for frictional energy losses constraints



## Polyhedral relaxation for frictional energy losses constraints



Defined by

$$R_i x_i + E_i y_i \leq r_i, \quad \forall i = 1, \dots, m$$

where matrices  $R_i$ ,  $E_i$ , and vector  $r_i$  depend on the rectangle  $Q$ .

## Presolving : domain reduction

**idea:** Improve the polyhedral relaxation by solving

$$\begin{array}{ll} \text{minimize/maximize} & x_l \\ \text{subject to} & R_l x_l + E_l y_l \leq r_l, \quad \forall l = 1, \dots, m \\ & Ax + By + Cu + Dz \leq d \\ & x \in Q \\ & z_j \in [0, 1], \quad \forall j = 1, \dots, n \end{array}$$

for each  $l = 1, \dots, m$ .

**output:** A tightened rectangle  $Q^{\text{tight}}$

## Branch and bound: basic idea

**goal:** Find a global optimal solution for  $\text{MINLP}(Q^{\text{tight}})$  to within some prescribed accuracy  $\varepsilon$

- ▶ Define a partition  $\mathcal{Q}$  of  $Q^{\text{tight}}$
- ▶ For each  $Q' \in \mathcal{Q}$ , compute lower and upper bounds on the optimal value of  $\text{MINLP}(Q')$ :

$$L(Q') \leq y(Q') \leq U(Q')$$

- ▶ If  $\min_{Q' \in \mathcal{Q}} U(Q') - \min_{Q' \in \mathcal{Q}} L(Q') < \varepsilon$ , quit
- ▶ else, refine partition  $\mathcal{Q}$  and repeat



## Ingredients for branch and bound

The algorithm needs

- ▶ methods to compute lower and upper bounds
- ▶ strategy to select the next region to split
- ▶ rule for choosing how to split

## Lower bound

Given  $Q' \in \mathcal{Q}$ , a lower bound is computed solving

$$\begin{aligned}
 &\text{minimize} && c^T u \\
 &\text{subject to} && R_i x_i + E_i y_i \leq r_i, \quad \forall i = 1, \dots, m \\
 &&& Ax + By + Cu + Dz \leq d \\
 &&& x \in Q' \\
 &&& z_j \in \{0, 1\}, \quad \forall j = 1, \dots, n
 \end{aligned}
 \tag{MILP(Q')}$$

Let  $(\hat{x}, \hat{y}, \hat{u}, \hat{z})$  be the solution of MILP( $Q'$ )

## Upper bound

Given  $Q' \in \mathcal{Q}$ , an upper bound is computed solving

$$\begin{aligned} & \text{minimize} && c^T u \\ & \text{subject to} && f_i(x_i) - y_i = 0, \quad \forall i = 1, \dots, m \\ & && Ax + By + Cu \leq d - D\hat{z} \\ & && x \in Q' \end{aligned} \quad (\text{NLP}(Q'))$$

## Ingredients for branch and bound

The algorithm needs

- ▶ methods to compute lower and upper bounds ✓
- ▶ strategy to select the next region to split
- ▶ rule for choosing how to split

## Branching strategy

- ▶ Select the rectangle  $Q^b \in \mathcal{Q}$  with the best lower bound, i.e.

$$L(Q^b) = \min_{Q' \in \mathcal{Q}} L(Q')$$

- ▶ Split  $Q^b$  at  $\hat{x}$ , along coordinate  $k$  corresponding to the largest error

$$|f_k(\hat{x}_k) - \hat{y}_k| = \max_{i=1, \dots, m} |f_i(\hat{x}_i) - \hat{y}_i|$$

## Ingredients for branch and bound

The algorithm needs

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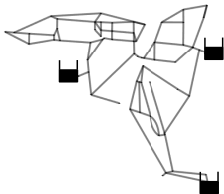
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## Case studies

Optimal placement of 1 to 5 pressure control valves in

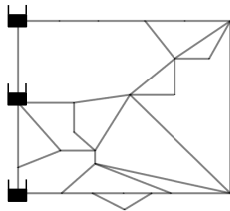
▶ PescaraNet

- ▶ 365 cont. var.
- ▶ 198 bin. var.
- ▶ 1591 lin. constr.
- ▶ 99 nonconvex terms



▶ Net25

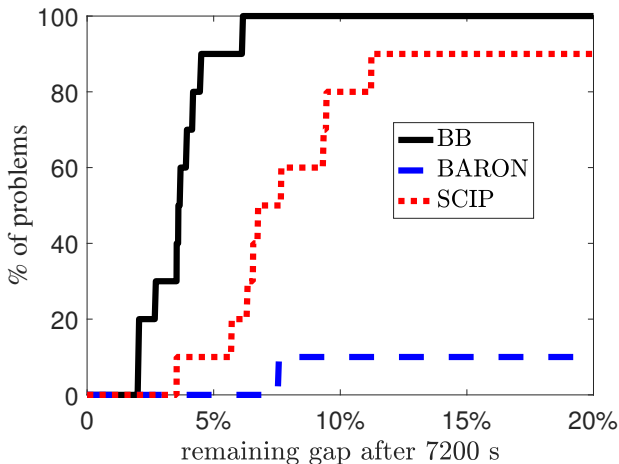
- ▶ 3192 cont. var.
- ▶ 74 bin. var.
- ▶ 9762 lin. constr.
- ▶ 888 nonconvex terms





## Numerical results

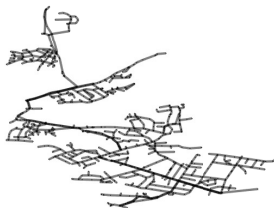
Comparison with solvers BARON (v18.8.23) and SCIP (v3.2.1).



## Large operational water network

Optimal placement of 1 to 5 pressure control valves in

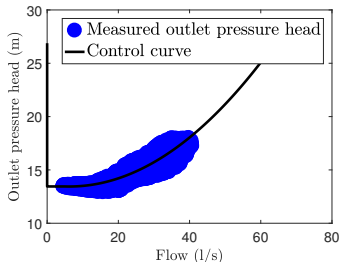
- ▶ BWFLnet
  - ▶ 28251 cont. var.
  - ▶ 2620 bin. var.
  - ▶ 96599 lin. constr.
  - ▶ 7107 nonconvex terms



## Numerical results

$n_v$	Time (s)	No. Iter.	LB (m)	UB (m)	Gap (%)
1	86400	783	42.48	47.41	11.61
2	86400	29	35.54	39.31	10.62
3	86400	1	32.44	36.19	11.58
4	> 86400	-	-	-	-
5	> 86400	-	-	-	-

Table: Optimization results on BWFLnet (86400 s = 1 day)



## Thank you!

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### **For further information**

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